

Synthesizing Scenario-based Dataset for User Behavior Pattern Mining

Motivations

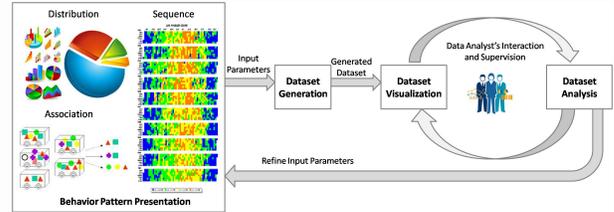
- Identifying user behavior patterns from audit logs is valuable for system security of monitoring authorized users.
- Due to restricted access to production event-logs, security and privacy issues, and high costs of real datasets, synthetic event-log datasets are crucial in designing and evaluating data analytics approaches.
- A controlled event-log simulation environment provides the data analysts various synthetic dataset containing embedded interesting patterns and features. The produced testing datasets reduce the algorithm evaluation time.

Behavior Pattern

```

1 id: "P-00001",
2 "description": "typical doctor's workflow in radiology department",
3 "context": {
4 "role": "doctor",
5 "department": "radiology"
6 },
7 "sequence": {
8 "action": "create an order",
9 "action": "read historical exams",
10 "action": "create an exam",
11 "action": "create a report"
12 },
13 "interval": "within 3 days",
14 "support": "150%"
15 }
16
17 id: "P-00002",
18 "description": "daily nursing ward-round",
19 "context": {
20 "role": "nurse"
21 },
22 "sequence": {
23 "location": "ward-A",
24 "location": "ward-B",
25 "location": "ward-C"
26 },
27 "interval": "daily",
28 "support": "15%"
29 }
30 }
    
```

Architecture



We developed an interactive data exploration environment to such a design-generate-visualize-analyze-optimize process.

- Design:** statistical characteristics (distribution), association pattern, sequence pattern
- Generate:** produce a dataset that contains predefined attributes and patterns
- Visualize:** extract simplified workable information from generated dataset
- Analyze:** verify the differences between generated dataset and expected dataset
- Optimize:** refine input parameters

Proposed Approach

We proposed a synthetic event-log generator that effectively assists data analysts in designing scenario-driven event-logs with embedded user behavior patterns, and visually analyzing the quality of the generated datasets. The toolkit includes three layers:

- Behavior pattern representation layer:** allows data analysts to design interesting features and patterns that will be injected into the dataset.
- Dataset generation layer:** creates datasets that are controlled by data size, data distribution, and the designed behavior patterns.
- Dataset visualization layer and analysis layer:** provides an interactive exploration environment for visual analysis of the quality of generated datasets.

Generator Algorithm

```

Algorithm: dataset-generator
Input: A, B, C, D, E, F, G, H, I, J, K, L, M, N, O, P, Q, R, S, T, U, V, W, X, Y, Z
Output: E

1 I = O, S = O, E = O, U = O
2 for B_i in B do begin
3   association patterns A_i = B_i - c
4   sequence pattern A_i = B_i - c
5   apply time constraint B_i - t to A_i
6   randomly select B_i - sup users U_i - B_i
7 end for
8 for A_i in A do begin
9   build based random value select function F_i
10 end for
11 for each user u_i in U_i do begin
12   for each day d_i in D_i do begin
13     x = randomly selected an integer around avg
14     generate an empty event sequence u_i - d_i - s_i
15     for T_i - B_i in T_i do begin
16       if u_i exists in U_i - B_i then
17         insert constraint-based sequence pattern A_i to
18           u_i - d_i - s_i
19       end if
20       insert association pattern A_i to u_i - d_i - s_i
21 end for
22 for each event e_i in u_i - d_i - s_i do begin
23   for each empty attribute a_i in e_i do begin
24     call function F_i to assign random value v_i to a_i
25   end for
26 end for
27 end for
    
```

Dataset Generator Output

U-1 30 days (U-B ₁ , U-B ₂ , U-B ₃)		U-2 30 days	U-3 30 days	U-4 30 days (U-B ₁ , U-B ₂ , U-B ₃)
1 1 U-1-D-1-T-7-R-5-L-6-A-3-P-190	2 1 U-1-D-2-T-2-R-5-L-3-A-6-P-94	Random Values based on F _k	Random Values based on F _k	91 1 U-4-D-1-T-2-R-9-L-12-A-6-P-252
1 2 U-1-D-1-T-7-R-9-L-9-A-10-P-133	2 2 U-1-D-2-T-3-R-8-L-11-A-12-P-184			91 2 U-4-D-1-T-5-R-5-L-6-A-8-P-171
1 3 U-1-D-1-T-8-R-5-L-1-A-14-P-329	2 3 U-1-D-2-T-6-R-9-L-1-A-14-P-207			91 3 U-4-D-1-T-6-R-4-L-7-A-5-P-156
1 4 U-1-D-1-T-8-R-7-L-8-A-16-P-159	2 4 U-1-D-2-T-7-R-5-L-3-A-10-P-207			91 4 U-4-D-1-T-7-R-4-L-7-A-10-P-185
1 5 U-1-D-1-T-9-R-7-L-8-A-16-P-159	2 5 U-1-D-2-T-7-R-6-L-12-A-10-P-110			91 5 U-4-D-1-T-7-R-3-L-8-A-9-P-194
1 6 U-1-D-1-T-10-R-5-L-3-A-15-P-157	2 6 U-1-D-2-T-8-R-5-L-4-A-6-P-17			91 6 U-4-D-1-T-8-R-4-L-13-A-9-P-148
1 7 U-1-D-1-T-10-R-1-L-3-A-5-P-114	2 7 U-1-D-2-T-8-R-4-L-8-A-2-P-112			91 7 U-4-D-1-T-9-R-2-L-6-A-10-P-154
1 8 U-1-D-1-T-11-R-8-L-9-A-16-P-154	2 8 U-1-D-2-T-9-R-5-L-14-A-5-P-104			91 8 U-4-D-1-T-9-R-1-L-8-A-13-P-81
1 9 U-1-D-1-T-11-R-7-L-3-A-15-P-172	2 9 U-1-D-2-T-9-R-5-L-9-A-9-P-132			91 9 U-4-D-1-T-10-R-6-L-3-A-12-P-137
1 10 U-1-D-1-T-12-R-2-L-4-A-13-P-53	2 10 U-1-D-2-T-10-R-4-L-6-A-10-P-209			91 10 U-4-D-1-T-10-R-3-L-6-A-11-P-109
1 11 U-1-D-1-T-12-R-1-L-15-A-9-P-113	2 11 U-1-D-2-T-10-R-1-L-5-A-9-P-97	91 11 U-4-D-1-T-11-R-8-L-7-A-9-P-162
1 12 U-1-D-1-T-12-R-9-L-8-A-9-P-162	2 12 U-1-D-2-T-10-R-8-L-2-A-9-P-172			91 12 U-4-D-1-T-11-R-4-L-8-A-13-P-127
1 13 U-1-D-1-T-12-R-4-L-12-A-16-P-125	2 13 U-1-D-2-T-10-R-7-L-6-A-10-P-196			91 13 U-4-D-1-T-11-R-5-L-8-A-13-P-100
1 14 U-1-D-1-T-14-R-4-L-5-A-9-P-156	2 14 U-1-D-2-T-12-R-1-L-10-A-3-P-106			91 14 U-4-D-1-T-11-R-5-L-8-A-13-P-245
1 15 U-1-D-1-T-14-R-4-L-6-A-10-P-128	2 15 U-1-D-2-T-12-R-1-L-15-A-9-P-222			91 15 U-4-D-1-T-12-R-5-L-8-A-9-P-198
1 16 U-1-D-1-T-16-R-5-L-6-A-2-P-108	2 16 U-1-D-2-T-13-R-1-L-4-A-10-P-164			91 16 U-4-D-1-T-12-R-1-L-3-A-8-P-202
1 17 U-1-D-1-T-18-R-5-L-7-A-9-P-341	2 17 U-1-D-2-T-13-R-4-L-11-A-11-P-107			91 17 U-4-D-1-T-14-R-3-L-4-A-8-P-95
1 18 U-1-D-1-T-19-R-6-L-9-A-6-P-152	2 18 U-1-D-2-T-15-R-5-L-13-A-8-P-203			91 18 U-4-D-1-T-16-R-6-L-6-A-2-P-141
	2 19 U-1-D-2-T-16-R-9-L-6-A-2-P-235			91 19 U-4-D-1-T-16-R-5-L-8-A-4-P-168
	2 20 U-1-D-2-T-18-R-4-L-8-A-5-P-126			91 20 U-4-D-1-T-22-R-6-L-9-A-10-P-194
	2 21 U-1-D-2-T-20-R-5-L-10-A-10-P-146			

A slice of generated event dataset for 4 users where the average events per user per day is 20. Users U-1 and U-4 are selected for insertion of 3 behavior patterns B1, B2 and B3, which are highlighted with different colors.

Implementation

Dataset Design

- Design an event dataset to simulate user-system interactions in distributed medical imaging systems.
- Each event has 6 attributes, where $Event = \langle User, Location, Action, Patient, Date, Time \rangle$.
- Table II defined attribute distributions.
- Table III defined 9 typical user behavior patterns that constitute ordering, timing, and sequencing.
- Produced 30,000 events with randomly selected attribute values but following predefined distribution; predefined behavior patterns are inserted into the events.

TABLE II ATTRIBUTE DISTRIBUTION DEFINITION

Attribute	Req	Domain	Type	Min	Max	Sigma
User	U	100	Random	1	100	1
Location	L	15	Normal	1	4	4
Action	A	75	Normal	1	3	3
Patient	P	300	Normal	150	50	50
Date	D	30	Normal	13	5	5
Time	T	24	Normal	11	4	4

TABLE III ANALYST-DEFINED BEHAVIOR PATTERNS

Pattern Id	Sequence	Support
P-00001	office-1-Juravinski-Hamilton, office-3-Juravinski-Hamilton, office-4-Juravinski-Hamilton	30%
P-00002	office-3-Lakeside-Oshawa, office-4-Lakeside-Oshawa, office-1-McMaster-Hamilton	25%
P-00003	office-2-McMaster-Hamilton, office-3-McMaster-Hamilton	20%
P-00004	read exam, read report, update report	30%
P-00005	read exam, read order, create exam	25%
P-00006	create profile, read profile, update profile	20%
P-00007	11:00, 12:00, 14:00	30%
P-00008	10:00, 11:00, 12:00	25%
P-00009	14:00, 15:00, 16:00	20%

Visually Analysis of Generated Dataset

We developed a toolkit that can produce the following visual graphs for analyzing the dataset:

- Sequence overview:** sequence is an ordered list of events performed by one person per day.
- Frequent sequential patterns:** are subsequences that appear frequently among all user sequences
- Clustering based on sequence similarity:** divides the frequent sequential patterns into a number of clusters
- Clustering representatives:** explores the representative patterns of each cluster

